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### **Features Key:**

A fantasy action RPG where you fight in real time with dynamic tactics. The Elden Fight Style System All characters, whether human or Elden, fight the world using your sword and cape and an extensive system of parameters. "Elden Fighting Style" builds upon each character's physical abilities, while also allowing you to possess their techniques and techniques with ease. A Unique Online Play that Loosely Connects You to Others Synchronous: Drag your party and other players through the world to victory in battles that occur when you act. Asynchronous: You can join another player's game in real time and vice versa. Everyone can interact even when not on the same screen. Enter dungeons in search of treasure and freedom. Your Party and the Game Throughout the game, you can call new characters to join your party, as well as travel to dungeons to fight monsters and obtain valuable resources.

### **Content Update Plan:**

- New characters join your party. There will also be new equipment and accessories in the shops.
- New dungeons will be added. Including new areas for visiting friendly neighbor towns, as well as a new island including a new boss monster to fight. Players will also be able to explore the Myeshia Village that won the NPC lottery.

### **Upcoming game play changes in Patch 1.0**

- Changes to: - Characters will now automatically take their Flashing Blood Skill to raise their battle stats. - Character hand/weapon icon's background, cast/recovery animations have been changed. - As a special bonus for patch 1.0-β1, the patch will include a special secret character that can only be obtained after playing certain scenarios, so please look forward to a fun and exciting game together!

(Visit for more information.) [Gemstone Info:Gold Orange](#)